# Modules view

The  Modules view of the Debug perspective lets you view information about the modules loaded in the current debug session, including executables and shared libraries. The view consists of two areas: the modules tree and the detail pane. The detail pane displays the detail information for the module selected in the modules tree. Expanding a module enables users to view the module's internals - functions, global variables, associated source files, etc.

### Modules view toolbar options

The table below lists the icons displayed in the Modules view toolbar.

| **Icon** | **Name** | **Description** |
| --- | --- | --- |
|  | **Load Symbols for All Modules** | Loads the symbols of the all modules involved in the current session. This option does not affect the modules whose symbols are already loaded. |

### Modules view context menu commands

The table below lists the Modules context menu commands.

| **Icon** | **Name** | **Description** |
| --- | --- | --- |
|  | **Load Symbols for All** | Loads the symbols of the all modules involved in the current session. This option does not affect the modules whose symbols are already loaded. |
|  | **Find...** | Opens the Find dialog box to search the Modules view. |



[Debug information](http://docs.google.com/concepts/cdt_c_dbg_info.htm)



[Debugging](http://docs.google.com/tasks/cdt_o_debug.htm)



[C/C++ Views](http://docs.google.com/cdt_o_views.htm)



